CAMPFIRE BONFIRE: SPOOKY GHOST STORY STARTERS

6 atmospheric campfire cue cards. Read the chilling setup, pass the lantern, and spin your eerie tale!

STORY 1: THE CABIN WITH THE UNLOCKED CELLAR

Setting: An abandoned pine cabin 4 miles off the marked hiking trail.

THE CHILLING OPENING:

The Setup: You find shelter as twilight falls, only to discover the heavy iron padlock on the cellar door was unlocked from the inside...

REQUIRED STORY ELEMENTS:

Must Include: A strange ticking sound, an old brass pocket watch, and footsteps in the dry leaves outside.

Campfire Goosebumps Rating: [ ] Mild [ ] Spooky [ ] Terrifying

STORY 2: THE ECHO LAKE FOG PHANTOM

Setting: A calm, glassy mountain lake enveloped in dense autumn fog.

THE CHILLING OPENING:

The Setup: Every time someone skips a stone across the water, three distinct stone skips come bouncing right back across the surface...

REQUIRED STORY ELEMENTS:

Must Include: An old wooden rowing oar, an icy draft with no wind, and a shadow standing at the lake shore.

Campfire Goosebumps Rating: [ ] Mild [ ] Spooky [ ] Terrifying

STORY 3: THE RANGER TOWER RADIO SIGNAL

Setting: Fire Lookout Tower 7, decommissioned since the summer of 1974.

THE CHILLING OPENING:

The Setup: The static-filled two-way radio suddenly crackles to life, repeating a call-sign asking why nobody came to relieve the watch...

REQUIRED STORY ELEMENTS:

Must Include: A sudden drop in air temperature, a journal with the last entry dated today, and a flashing green signal lamp.

Campfire Goosebumps Rating: [ ] Mild [ ] Spooky [ ] Terrifying

STORY 4: THE WHISPERING PINES TRAIL

Setting: A steep winding trail where the mountain pines grow unusually tall.

THE CHILLING OPENING:

The Setup: As your hiking party steps into the clearing, you realize everyone's shadow is pointing backward toward the sun...

REQUIRED STORY ELEMENTS:

Must Include: An owl that refuses to fly away, a carved stone marker with an arrow, and a trail that suddenly leads in a circle.

Campfire Goosebumps Rating: [ ] Mild [ ] Spooky [ ] Terrifying

STORY 5: THE WATCHMAN'S MIDNIGHT LANTERN

Setting: An overgrown narrow-gauge railway trestle high above the river canyon.

THE CHILLING OPENING:

The Setup: Exactly at midnight, a swinging golden lantern appears across the trestle, pacing slowly toward your campsite...

REQUIRED STORY ELEMENTS:

Must Include: The distant whistle of an invisible steam train, a smell of old coal smoke, and boots crunching gravel.

Campfire Goosebumps Rating: [ ] Mild [ ] Spooky [ ] Terrifying

STORY 6: THE CAMPSITE THAT WASN'T ON THE MAP

Setting: A perfectly arranged fire ring with warm embers and pitched canvas tents.

THE CHILLING OPENING:

The Setup: The tin coffee cups are still steaming hot, but all four pairs of hiking boots are neatly lined up with nobody inside...

REQUIRED STORY ELEMENTS:

Must Include: A compass spinning erratically, a melody hummed from the trees, and the snapping of a dry twig right behind you.

Campfire Goosebumps Rating: [ ] Mild [ ] Spooky [ ] Terrifying

CAMPFIRE RULE: The storyteller holds the lantern! Keep the story moving until someone jumps or gasps!